

BASIC DEFINITIONS

Addressing the ball- a player has addressed the ball when he has taken his stance and has grounded his club. In a hazard you have addressed the ball when you take your stance.

Casual Water- A temporary accumulation of water on the course that is visible before or after taking your stance that is not in a water hazard

Hazard- Any bunker or water hazard. You may not ground your club!

Water Hazard- Any sea, lake, pond, river, ditch (whether containing water or not) and is marked by yellow stakes or paint

Lateral water hazard- Marked by red paint or stakes. It is a water hazard so situated that it is impossible or impractical to drop a ball behind the water hazard in accordance to the rule- these are prevalent at Deer Valley.

Obstructions- Anything artificial, including artificial surfaces, moveable or unmovable

Excluding:

Objects defining out of bounds, any artificial object lying out of bounds,

Out of bounds- Out of bounds is beyond the boundaries of the course. It may be marked by fences, white stakes, or a line. A ball lies out of bounds only when all of it lies out of bounds.

Through the green- The whole area of the course except:

- a. The teeing ground and putting green of the whole being played
- b. All hazards on the course

Provisional ball- "Just in case ball" Playing another ball when you think your ball may be lost outside a water hazard or may be out of bounds. You must inform your fellow competitor of your intention to play a provisional ball. The provisional ball MUST be abandoned if you find your original ball- you do not get a choice.

COMMON RULES

19-2b. Ball in motion deflected or stopped by himself, partner, caddie or equipment

If a competitor's ball is moved, deflected or stopped by himself or his equipment, the competitor shall incur a 2-stroke penalty and play the ball as it lies

This refers to hitting your own golf bag, etc. with your shot

20-2 Dropping

A ball to be dropped under the rules shall be dropped while standing erect, holding the ball at shoulder height and arms length

20-2c. When to re-drop

the ball rolls into and comes to rest in a hazard- out of bounds- rolls or comes to rest nearer to the hole- or rolls more than 2 club lengths from where it first struck the course

26- Hazard relief procedures

If a ball is in or lost in a hazard, the player may under a 1-stroke penalty:

- a. Play a ball from which the original ball was last played*
- b. Drop a ball behind the hazard, keeping the point at which the original ball last crossed the margin of the hazard directly between the hole and the spot on which the ball is dropped, with no limit to how far behind the water hazard the ball may be dropped*

Additional options if in a lateral water hazard

Drop a ball outside the hazard within 2 club lengths of and not nearer the hole than the point where the original ball last crossed the margin of the hazard (this is for 90% of the times you hit in a lateral hazard)

OR

Play the ball from within the margin of the hazard- do not ground your club

Rule 27. Ball lost or out of bounds

A ball is lost if it is not found by a player within 5 minutes after search begins, the player has put another ball in play, or the player has played a stroke with a provisional ball past where the original ball was thought to be lost. The only option you have with a lost or out of bounds ball is to rehit from your original position with a one-stroke penalty.

Exception: If there is reasonable evidence that the original ball is lost in a hazard, an obstruction or ground under repair- then proceed under those rules

Rule 28. Ball Unplayable

The player may declare his ball unplayable at any place on the course except in a water hazard. The player is the sole judge as to whether his ball is unplayable.

If a ball is unplayable, the player shall under penalty of one stroke:

- a. Play a ball from the spot where the original ball was played*
- b. Drop the ball within 2 club lengths of where the ball lay no nearer to the hole*
- c. Drop the ball behind where the ball lay, keeping that point directly between the hole and the spot on which the ball is dropped with no limit to as how far back you can go. Ball in bunker must be dropped in bunker*
- d.*

Rule 15-3 Wrong Ball

If a player makes a stroke at a wrong ball outside of a hazard they will incur a 2-stroke penalty in stroke play and lose the hole in match play