



LEAGUE GENERAL RULES- UPDATE

PLEASE SEE THE USGA NEW RULES SUMMARY CHART FOR ALL RULES UPDATED FOR 2019

1. PLEASE COUNT YOUR STROKES ACCURATELY

2. IF SOMEONE GIVES YOU A PUTT IN MATCH PLAY, YOU MUST COUNT THAT AS A STROKE BUT :

When a player is beaten on a hole, they are not required to finish out. They must, however, write down the score they would most likely make. For example, your opponent makes a 2 on a hole and you have a putt for 4 from 12 feet. You are not required to continue but you must write down a 6 because you would most likely 2 putt from 12 feet. If a player has picked up and conceded the hole, you should write down the score you would most likely make as well. This will maintain the integrity of the scoring system.

3. THIS LEAGUE PLAYS WINTER RULES THROUGH THE GREEN

a. **YOU MAY MOVE YOUR BALL 12 INCHES NO NEARER THE HOLE WITHOUT GOING FROM ROUGH TO FAIRWAY, FAIRWAY TO GREEN, ETC.**

b. **YOU MAY NOT MOVE YOUR BALL IN SAND, OR RED STAKED HAZARD AREAS**

4. RED STAKED AND LONG GRASS AREAS ARE NOT OUT OF BOUNDS, THEY ARE NOW CONSIDERED **PENALTY AREAS**, PROCEED AS FOLLOWS:

a. EXCEPT FOR RIGHT OF #12, AND RIGHT OF #13 (red stakes with green tops) YOU CAN PLAY IT AND:

1. **YOU CAN NOW GROUND YOUR CLUB, BUT YOU CAN'T IMPROVE YOUR SWING PATH BY BENDING OR PUSHING GRASS OVER, THE BALL MUST NOT MOVE OR YOU WILL INCUR A PENALTY**

2. **YOU CAN NOW MOVE LOOSE IMPEDIMENTS SUCH AS STONES, BRANCHES, TWIGS AND CLIPPINGS BUT THE BALL MUST NOT MOVE OR YOU WILL INCUR A PENALTY**

b. YOU MAY DROP YOUR BALL OUT OF THE PENALTY AREA WITHIN 2 CLUBLENGTHS OF WHERE YOUR BALL CROSSED INTO THE PENALTY AREA, (NOT EVEN TO WHERE YOUR BALL ENDED UP) UNDER A 1 STROKE PENALTY

c. IF ON HOLES 5, 6, 13 AND VALLEY 2 & 3, YOU MAY DROP IN THE DROP AREA UNDER A 1 STROKE PENALTY

d. THERE IS NO PENALTY FOR ACCIDENTALLY MOVING YOUR BALL DURING A SEARCH, JUST REPLACE IT

5. **OUT OF BOUNDS AND LOST BALL NOT IN A PENALTY AREA**- THE ONLY OUT OF BOUNDS ON THE COURSE IS THE FENCE ON HOLES 2 AND 3 OF THE RIDGE COURSE, #10 OF THE PRAIRIE COURSE WHEN PLAYING VALLEY #1 AND RIDGE #8 WHEN PLAYING VALLEY #8- YOU NOW HAVE 2 OPTIONS FOR ***OUT OF BOUNDS*** AND ***BALL LOST*** NOT IN A PENALTY AREA:

a. **HIT ANOTHER BALL FROM THE ORIGINAL SPOT UNDER 1 STROKE PENALTY AND LOSS OF DISTANCE.**

b. **DROP THE BALL IN THE VICINITY OF WHERE THE BALL IS LOST OR WENT OUT OF BOUNDS UNDER A TWO-STROKE PENALTY.**

6. **DROPPING:** WHEN DROPPING A BALL, IT MUST NOW BE FROM KNEE HEIGHT

7. **SEARCH TIME:** WHEN LOOKING FOR A BALL, YOU ARE ONLY ALLOWED 3 MINUTES MAX

8. **PUTTING:** THERE IS NOW **NO PENALTY** FOR HOLING PUTTS WITH THE FLAGSTICK IN

9. CART PATHS, SPLIT RAIL FENCES, AND GAZEBOS ARE OBSTRUCTIONS- FREE RELIEF OF SWING ONLY -2 CLUBLENGTHS NO NEARER THE HOLE

10. PLEASE TOTAL ALL SCORES AND VERIFY WITH OPPONANTS WHEN FINISHED AND TURN IN THE CARD

11. **RAIN POLICY:**

a. If the last group of league finishes the 4th hole- all other unfinished holes will split points. Players with unfinished holes will receive a raincheck credit for unfinished holes that they can use anytime.

b. DECISIONS TO CANCEL LEAGUE WILL BE MADE BY 3:30

12. **SUBSTITUTES** ARE YOUR RESPONSIBILITY, PLEASE INFORM US IN ADVANCE, DOING SO AT CHECK-IN GREATLY SLOWS DOWN THE CHECK-IN PROCESS AND MAY CAUSE TEE TO RUN BEHIND.

13. **POINTS**- THERE ARE 9 POSSIBLE POINTS PER PLAYER OR 18 PER TEAM. MATCHES ARE PLAYED AT 80% OF THE STROKE DIFFERENTIAL-ONE POINT WILL BE AWARDED FOR EACH HOLE WON AND ½ FOR EACH HOLE TIED

- 14. NO SHOWS: IF YOUR OPPONANT DOESN'T SHOW YOU WILL NOT RECEIVE FREE POINTS. YOU WILL PLAY AGAINST THE NO-SHOW'S AVERAGE +10%**
E.G. THE NO SHOW'S AVERAGE IS 40 AND YOUR AVERAGE IS 40. YOU WILL PLAY THE NO SHOW EVEN BUT THE NO SHOW WILL POST A SCORE OF 44(+10%) WITH AN EXTRA SHOT ADDED ON THE 4 TOUGHEST HOLES GIVING THE PERSON WHO SHOWS UP A DISTINCT ADVANTAGE BUT NO "FREE" POINTS- THIS REMAINS UNCHANGED.
- 15. LATE ARRIVALS: IF YOU ARRIVE TO THE TEE AFTER ANYONE IN YOUR GROUP HAS HIT THEIR 2ND SHOT YOU WILL HAVE LOST THE HOLE. IF NO ONE HAS HIT THEIR 2ND SHOT, YOU WILL RECEIVE A 2 STROKE PENALTY.**
- 16. PLAYOFF SUBSTITUTES-**
- 1. SUBSTITUTES FOR PLAYOFF MATCHES MUST HAVE PLAYED AT LEAST 2 ROUNDS IN ANY DV LEAGUE THROUGHOUT THE SEASON**
 - 2. EMPLOYEES OF DEER VALLEY MAY NOT SUB IN PLAYOFF MATCHES. IF THEY ARE A REGULAR LEAGUE PLAYER, THEY CERTAINLY MAY PLAY ON THEIR OWN TEAM FOR PLAYOFFS**

PLEASE SEE THE "USGA NEW RULES SUMMARY CHART" FOR CHANGES TO USGA RULES FOR 2019

PLEASE ASK WITH ANY QUESTIONS- THANK YOU FOR PLAYING